

THE HUNGER GAMES



Greek Week 2013

“The Hunger Games”

Purpose of Greek Week at NJIT

The purpose of Greek Week is to unite and support the Fraternity and Sorority community through events that promote the four pillars of Fraternity and Sorority life at NJIT while broadening the knowledge of the campus at large to the presence and contribution of Greek Letter organizations.

We will accomplish this by ensuring that our programs demonstrate our pillars of excellence which include: Scholarship, Brotherhood & Sisterhood, Community Engagement, and Leadership. There are activities to help the community, to foster friendship, and of course, to have some fun along the way. In addition the community will strive to include members of the community who are not initiated Brothers and Sisters of Greek Letter organizations by encouraging participation and spectatorship during the week's events.

The Greek Community at NJIT is full of pride, traditions, and friendships which is highlighted by this week of events. During Greek Week, it is our hope for all of the chapters to compete against each other with enthusiasm and pride in our Greek Community.

The week concludes with an Award Ceremony in the Atrium, where pictures and memories of the entire Greek Community are showcased to show their spirit of friendship and brotherhood during the past 7 days.

****Any Organization that does not fulfill their hosting requirements to an acceptable degree will be fined as decided by the IFSC Vice President.

All information contained in this book as well as additional information can be found on the Greek Week web site:

<http://www.njit.edu/greeklife/greek-week/index.php>

From all of us on the Greek Week Planning Committee, we wish you a week of luck and fun. Remember to show the community and the University what we have to offer each other.

Intoxication Policy

The Greek Week Committee defines intoxication as being under the influence of *any* drug and/or alcohol. An intoxicated person is considered any person who has any amount of a drug, including alcohol, introduced into their body since they woke up that morning.

The Office of Greek Life in conjunction with the IFSC defines a representative of your organization as one who is participating in or attending a Greek Week Event in any capacity (i.e. as a committee member, spectator, etc.)

Any representative of a Fraternity or Sorority that is considered to be intoxicated will be asked to leave the premises by a member of the Greek Week Committee. If this person does not comply, their team will be held responsible and possibly disqualified from the days events.

NJIT-IFSC
Release Acknowledgment and Assumption of Risk

-1 form for each member of your organization-

In consideration of my membership in, or participation in, any activity and or trip of New Jersey Institute of Technology, I _____ hereby execute the following Acknowledgement, Assumption of Risk and Release.

I understand and accept that participation in this activity/trip; Greek Week 2013; exposes me to hazards. Some of the dangers and risks to which I may be exposed include, but are not limited to:

- the physical exertion associated with a bed race, dodge ball, arm-wrestling contest, water relays/swimming, lip sync, volleyball, relay for life, food eating contest and other physical and mental challenges
- the forces of nature, including heat, cold, thunder, lightning, avalanches, weather changes manmade objects including but not limited to, ropes, pilings, debris, towers,
- use of ropes, tape, cardboard, balls, poles, bats, paddles, water hazards (visible and
- invisible) including boulders, trees, formations, other users injuries inflicted by
- animals, insects or plants;

I further acknowledge that some or all of these risks may expose me to the danger of serious bodily harm, injury and even death.

I choose to participate in this activity/trip in spite of these risk and other unnamed risks, which I acknowledge are inherent in these activities/trips. I accept and assume full responsibility for all these risks and acknowledge that I understand my responsibility in decision-making.

I have read carefully and understand all of the above.

Date: 4/28/13 – 5/3/13

Activity/Trip: Greek Week

Printed Name: _____

Signature: _____ Date: _____

Greek Week Calendar

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
Greek Letter Day	Greek Week Shirt	Badge Attire Day	Greek Week Shirt	NJIT Pride Day	Greek Letter Day
	11:30-1:00 Crest Drawing <i>Lobby</i>				11:30 – 1:00 IFSC Elections <i>B35</i>
3:00-4:00 Opening Ceremony <i>Plaza (Atrium)</i>			2:00-5:00 Field Games <i>Green (R:Ball A)</i>		2:00-4:00 Campus Clean Up <i>Plaza</i>
4:00-5:30 Lip Sync <i>Atrium</i>	4:00-6:00 Game Room Competitions <i>Game Room</i>	4:00-5:00 Greek vs. Public Safety <i>Plaza (R:Lobby)</i>	5:30 Group Picture <i>Plaza</i>	4:00-5:30 Boat Building <i>Atrium</i>	4:30 Winner Announcement <i>Plaza</i>
5:30-6:30 Chariot Races <i>Green</i>		6:00-7:00 Rock Band <i>Pub</i>	6:00-9:00 Iron Chef <i>Lobby</i>	6:00-8:30 Basketball <i>Gym</i>	
7:00-8:00 Greek Dinner <i>Ballroom</i>	6:00-8:00 Dodgeball <i>Racquetball Ct</i>	7:00-8:00 Sudoku <i>Pub</i>			
9:00-10:30 Manhunt <i>Green</i>		8:30-10:30 Brain bowl <i>Pub</i>	9:00-11:00 Philanthropy Dinner <i>Atrium</i>	8:30-10:30 Boat Racing <i>Pool</i>	

Greek Week Points

All Points for each event will be the same for first, second, and third place.

First Place	20 Points
Second Place	15 Points
Third Place	10 Points

Participation points will vary for each event.

Small Event	4 Points
Medium Event	5 Points
Large Event	6 Points

Event Size for Participation Points

	Event	Size
1	Opening Ceremony	Large
2	Archery	Small
3	Balloon Toss	Small
4	Banner	Large
5	Basketball	Large
6	Boat Building	Medium
7	Boat Races	Medium
8	Bowling	Medium
9	Brain Bowl	Large
10	Chariot Races	Large
11	Crest Drawing	Small
12	Dizzy Bat	Small
13	Dodge Ball	Large
14	EBI Assessment	10 Points
15	First Night Collections	Large
16	Greek Vs. Public Safety	Small
17	Iron Chef	Medium
18	Lip Sync	Large
19	Manhunt	Medium
20	Philanthropy Dinner	Large
21	Pool	Medium
22	Rock Band	Medium
23	Sudoku	Small
24	Tug of War	Small
25	Greek Dinner	Medium
26	Yearbook Contest	Large
**	Greek God and Goddess	Large

Participation Requirements per Event

	Event	Hosting Organization*	Requirement
1	Opening Ceremony	IFSC	25%
2	Archery	Lambda Theta Phi	2
3	Balloon Toss	Kappa Xi Kappa	2
4	Banner	IFSC	Submission
5	Basketball	Theta Chi	3
6	Boat Building	Tau Kappa Epsilon	1
7	Boat Races	Tau Kappa Epsilon	1
8	Bowling	Phi Sigma Kappa	2
9	Brain Bowl	Delta Phi Epsilon	4
10	Community Clean Up	IFSC/Julian	25%
11	First Night Collections	IFSC	Submission
12	Chariot Races	Iota Phi Theta	5
13	Crest Drawing	Delta Phi Epsilon	1
14	Dizzy Bat	Kappa Xi Kappa	3
15	Dodge Ball	Pi Kappa Phi	4-5
16	Greek Vs. Public Safety	Alpha Sigma Tau	10%
17	Iron Chef	Theta Chi	1-3
18	Lip Sync	Sigma Psi Kappa	2-5
19	Manhunt	Psi Upsilon	4
20	Philanthropy Dinner	Sigma Psi Kappa	25%
21	Pool	Phi Sigma Kappa	1
22	Rock Band	Alpha Sigma Phi	4
23	Sudoku	Lambda Sigma Upsilon	1-2
24	Tug of War	Sigma Pi	5
25	Greek Dinner	IFSC	20%
26	Yearbook Contest	IFSC	Submission
27	EBI Assessment	IFSC	50%
**	Greek God and Goddess	IFSC	1

*Hosting organizations subject to change

The requirement column states the minimum amount of participation, whether its percentage or number of people, to get points for participating in the event. If it is a percentage event, you must sign in to provide proof. This is based on active members only, as active members are the only ones permitted to participate in Greek Week.

Joint Chapter may have Rutgers-Newark Members count for the purposes of Greek Week only. Chapter eligible are: Phi Beta Sigma, Iota Phi Theta, Lambda Theta Phi, Lambda Sigma Upsilon.

Greek God and Goddess

Order:

1. **Casual Wear** – Usually letters are worn during this time but you may also show case your personality
2. **Beach Wear** – Show off your best beach wear
3. **Talent** – Must be “on deck” when the person in front of you is performing. Please let one of the Greek God and Goddess volunteers know you are there and ready. Let the music person know which song is yours at this time if it is necessary
4. **Formal Wear** – You will be answering questions that pertain to the four pillars of Greek life at NJIT.

Rules:

1. Participant must be an active member of your organization.
2. All attire must be in good taste, keeping in mind that administration may be present at the event.
3. All talents, attire, and answer must reflect Greek Life in a positive manner and promote a positive image of our Greek community.
4. Disqualifications will be determined by hosting organizations and Assistant Director of Greek Life.

Placing:

First Place for each Fraternity/Sorority- 20 Greek Week Points

Second Place for each Fraternity/Sorority – 15 Greek Week Points

Third Place for each Fraternity/Sorority – 10 Greek Week Points

Each organization may only place once

Greek God and Goddess will take place in the Atrium and begin promptly at 9:15pm, **contestants must arrive by 9pm**. If you are late you will no longer be able to participate.

Opening Ceremony

This event will be the kickoff of Greek Week. This event will be a percentage based event. The event will begin at 3:00pm and check in will start at 2:30pm. Chapters must check in to be counted towards the percentage.

Chant and Banner Presentations-

- Banner must be fully displayed for everyone to see
- You will also be required to chant about your district
- Chants should represent you.

Will be judged on:

- Creativity of outfits and hair (These are supposed to be silly and extravagant)
- How loud your chant is
- How well it pertains to your district
- The use of fowl or vulgar language will get you disqualified from the event

Scoring:

Creativity: 20 points

Chant: 20 points

Outfit: 10 points

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Greek Week Banner Contest

Each team will be given a banner of 3' x 4' on April 12th at the IFSC meeting. You will have two weeks to complete it. It will be presented at the opening ceremony on Sunday April 28th.

What it needs to contain:

- The banner must represent your district
- Must have your district name on it

Will be judged on:

- Creativity
- Use of name and symbols for district
- Overall use of the banner space

You will be provided with your banner prior to the start of Greek Week. You are able to use whatever materials you wish to decorate your banner. You may make the banner 3D but it must be able to be hung on the wall without any items falling off or the banner falling down due to weight.

Scoring:

District Display: 30 points

Theme: 20 points

Display of letters: 10 points

Manhunt

Each team will consist of five players. We will flip a coin to determine who will be the hunters and the hunted. The rounds will run eight minutes (3 to hide and 5 to seek) each. This will run on a bracketed system and there will be two rounds per game. There will be two games running simultaneously one on the upper green and one on the lower green.

Each team will be given a colored arm band that they are to wear on their right arm to denote their team. The armband **MUST** be worn and visible at all times.

The game will be played as follows:

- There will boundaries set at the beginning of the game
- The hunters will attempt to find all the hunted
- The hunted will attempt to escape the hunters and return to their home base. If tagged the hunter will take your armband and you will return to base
- At the end of the round each armband will be counted and that is how many points that team will receive.
- At the end of the second round the team with the most points will win
- In the event of a tie a coin will be flipped to determine the winner

Greek Lip Sync

Each team will enter a group that will lip sync to a skit composed of different songs and a plot. The winner will be determined by various factors including choreography, creativity, skit, representation of theme.

Theme: Song that represents your district (i.e. symbol, mascot etc.)

Each team is required to register to ensure quality, uniqueness, and individuality. The following guidelines must be followed:

- Each team must consist of at least 2 people but not more than 5 who are members of their organization and are currently registered NJIT students.
- NO same or almost identical registrations will be accepted, this meaning, no same or similar characters, or music. This rule will be enforced and registrations will be returned if this rule is not followed.
- All CDs or flash drives must be turned in by Friday April 26th in the IFSC Meeting. Make sure to have backups of recordings and CDs.
- The time limit for the performance must be between 5 and 8 minutes long. Failure to do so will result in the deduction of points.
- Performance time slots will be picked randomly by the Greek Week Committee and considered final. If groups fail to show up for their slot, it will be assumed that they have forfeited the competition and will not be given and additional time to perform as part of the competition.
- Originality and a theme throughout each skit is strongly encouraged.
- No flips/tumbling will be allowed in any performance. If a choreographed move is possibly considered dangerous or illegal, please have the Greek Advisor check before performances to ensure safety and to prevent point deduction.
- Music and clothing should be appropriate and respectable. It is important to represent Greek Week and the Greek Community in a positive manner.

Lip Sync Scoring

Each team will be scored by the following criteria:

SKIT

Overall Enjoyment/Fun **10 points**

Originality/Creativity **10 points**

Music Matches Skit Theme **10 points**

Costumes are Creative/Appropriate **10 points**

LIP SYNC

Lip Readability **10 points**

Energy/Enthusiasm **10 points**

DEDUCTIONS

If the registration that was approved by Greek Week Committee is not followed in regards to songs, skit theme, etc. – **20 points**

For every five seconds the skit is over the time limit, after 8 minutes and 10 seconds- **2 points (for each 5 sec.)**

Crest Drawing

Organizations will create a replica of their Chapter crest using the poster board provided for them by the sponsoring organization.

Chapters are to bring any material that they may need to draw the crest on the board for example: markers, colored pencils, etc. Chapters must bring an 8 ½ by 11 color print of their crest to ensure accuracy.

Judging will be based on accuracy, creativity with material, and overall appearance based on the copy of the crest brought by your organization. Chapters will have one hour to complete their drawing which will be from 11:30 – 1:00. All drawing must commence at 11:30 regardless of the time of arrival. All drawing must be freehand and may not be a tracing.

Crests that are not an accurate representation will be disqualified.

If there is more than one rendition of your crest, judging will be based on the copy that is brought to the competition.

There is no restrictions on the amount of people that you can have participate, but you must have at least one person to enter.

Chariot Races

Teams will have 20 minutes to decorate their chariot which will be provided by the sponsoring team. The chariot should represent the theme of Greek Week along with their Chapter. The rider of the chariot must be wearing a helmet and also be dressed up in paraphernalia representing the overall theme of the week.

Each team is required to display their Greek letters somewhere on the chariot. Any chariots decorated in bad taste will be disqualified

The team will then go through a time trial race which will be around the lower green. Obstacles and pit stops will be present along the course. The team must complete a task at each stop.

Each team must have 5 people participate, one for each corner and a rider.

The order of the teams will be selected at random by the Greek Week committee by drawing from a hat.

All participants must take every precaution to ensure the safety of all other participants and bystanders. Any drastically unsafe behavior can result in disqualification (at the discretion of Greek Week Committee).

Scoring:

Chariot Decoration: Total 30 points

 Creativity: 10 points

 Letters Display: 10 points

 Costume of rider: 10 points

Time Trials

1st Place: 30 points

2nd Place: 20 points

3rd Place: 10 points

Dodgeball

This is a bracketed event. Bracket will be set up by the hosting organization at 5:45pm, please have at least one representative from your organization present to sign in at that time. If you do not have someone there to sign in, you will not be permitted to play. The event begins at 6pm. Spectators are not permitted at this event.

The game shall be played between two teams of 5 players. A minimum of 4 players will compete on a side; others will be available as substitutes. Substitutes may enter the game only during timeouts or in the case of injury. A maximum of 7 members are allowed at the racquetball courts to conserve space.

The object of the game is to eliminate all opposing players by getting them "OUT". This may be done by:

1. Hitting an opposing player with a thrown ball below the shoulders.
Note: If a player ducks, and this is clearly the cause for the player being hit above the shoulders, the player is out and the throw is legal.
2. Catching a ball thrown by your opponent before it touches the ground.
3. Causing an opponent to drop a live ball as a result of contact by another thrown live ball. (usually occurs when a ball is being used to block a thrown ball.)
4. An opposing player stepping out of bounds. (To avoid getting hit and not because he or she is retrieving a ball - in which case you have 5 seconds to retrieve a ball, and come immediately back into the playing field.)

Each team will be given 3 dodgeballs, the game will begin with a signal by the hosting organization. Any ball that hits a wall is considered a dead ball¹.

The first team to legally eliminate all opposing players will be declared the winner. A 6- minute time limit has been established for each contest. If neither team has been eliminated at the end of the 6 minutes, the team with the greater number of players remaining will be declared the winner. In the case of an equal number of players remaining after regulation, a 3-minute sudden-death overtime period will be played.

TIME-OUTS & SUBSTITUTIONS

Each team will be allowed one (1) 60 second timeout per game. At this time a team may substitute players into the game.

RULE ENFORCEMENT

Rules will be enforced primarily by the "honor system". Players will be expected to rule whether or not a hit was legal or whether they were legally eliminated. All contests will be supervised by the hosting organization. The hosting organization's responsibility will be to rule on any situation in which teams cannot agree. THE HOSTING ORGANIZATION'S DECISION IS FINAL – NO EXCEPTIONS.

Greeks vs Public Safety

This event will be held in the Man Vs. Food competition style. There will be a chosen food item to battle with and an allotted amount of time to finish the food. All Greeks will be on one team together and will be competing with the all Public Safety Team. Only one team can win.

We will need 3 volunteers from the Greek Community to compete.

Points will be allotted based on participation and spectatorship. There will be no first, second, or third place points given for this event.

You must have at least 10% of your active members present to count as participation in this event. Make sure your attendees sign in on the sign in sheet.

Boat Racing Competition

Rules and Regulations

1. Boats may only be constructed of duct tape and cardboard. (If your boxes come with staples in them you must remove them carefully.)
2. Limit of 3 rolls of duct tape per team. (This will be provided)
3. The build begins on the green/atrium. Each team will have one hour to complete the construction of their boat.
4. After the build hour is complete boats will be judged on appearance on a scale of 1-10.
5. Boats will be brought to the swimming pool when it is time for the boat races to begin. Boats must report to the pool no later than 8:15pm.
6. Time trials will commence at 8:30pm. The swimmer(s) must start out of water.

Each team can choose the amount of swimmers/paddlers. In order for the time trial to be considered to be over, the boat must touch the opposite side of the pool from the starting side and one of the paddlers hands must touch the wall simultaneously.

7. After the races the boats will be tested on capacity. The boat that can hold the most volunteers (This is so that the weight test will be equal per boat) will receive the appropriate amount of points. If a boat sinks during the time trial the capacity will be zero.
8. At the end of the event scores will be tallied and the winners of the event will be announced.
9. Team may use additional materials to decorate (i.e. flag or paint) but, it cannot be a functional part of the boat.

Disqualifications

1. No team is permitted to sink an opponent's boat.
2. The use of materials beyond cardboard and the allowed 3 rolls of duct tape are forbidden.
3. Swim attire is REQUIRED.
4. Boats will compete on a time trial, shortest times place first, second and third for each fraternity and sorority

Judging

1. Appearance – Possible 10 points
2. Capacity – First 10 points, second 9 points, third 8 points
3. Time – First 10 points, second 9 points, third 8 points

Field Games

Check-in for all events will be from 2:00pm – 2:20pm with the hosting organizations on the plaza by the tables. All chapter members participating in an event must check in with name and chapter prior to the start of Field Games.

The schedule will be followed as closely as possible but delays may be possible. Once the games begin it will run on a continuous schedule, moving from event to event as soon as possible.

More detailed and explicit rules for each event in Field Games are as followed.

Dizzy Bat

In Dizzy bat, teams of 3 compete by spinning around the bat 10 times and then running the length of the green around the tree or lamp post and running back to tag the next participant. This will be done until each participant has completed their run. Each team will be timed and the teams that complete the run the fastest will be the winner.

RULES:

1. Each team will be made up of three members.
2. One at a time team members must run from the starting point to the end of the lane. . They will pick up the bat, rotate in place 10 times with their forehead on the bat and the other end of the bat on the ground.
3. While the person is rotating with the bat, it must stay in contact with the ground and the person's forehead at all times. Rotations will be counted aloud by a member of the hosting organization and confirmed by a member of the Greek Week Committee. Any rotation in which the person's forehead is not in contact with the bat and/or the bat with the ground will not be counted and therefore need to be redone. This will be determined by a Greek Week Committee member.
4. In the event of a tie, a race-off with the same rules will be held.
5. Disqualification will occur if a team accidentally or purposely interferes with another team's race.

Field Games Cont.

Archery

Teams will consist of two members who will each have three arrows to shoot at a target.

There will be a total of 3 heats and the winner of each heat will compete during a final heat. There will be 3 teams per heat. The team must stand behind a designated line and shoot the arrow.

The team with the highest scores will be the winner. In the event of a tie there will be a shoot off to determine the winner.

Balloon Toss

Teams will consist of 2 people and each chapter can enter up to two teams. Participants will stand a designated distance across from one another and will toss the balloon between the two who are paired up together. Pairs will take 1 step away from each other each time the balloon has been tossed back and forth. The Greek Week Committee will determine how far the pair needs to step away.

The team left with their balloon unbroken, will be declared the winner.

TUG-OF-WAR

Each team will be able to choose their 5 biggest/strongest/best qualified members to compete. The teams will line up and begin pulling once they are given the signal by the hosting organization. Once a team pulls the center of the rope, marked by a flag, past their respective lines, they win.

The teams will be setup in a single elimination bracket that will be drawn at random by the hosting organization.

No metal or plastic cleats are allowed. For your protection, we suggest that participants wear protective gloves. If any member is wearing metal or plastic cleats during competition the team will be disqualified.

The maximum match time will be 4 minutes. If no team has succeeded to pull the other past the centerline, the team that has pulled the furthest will be declared the winner.

Iron Chef

In order to participate in this event, you must register by Monday April 29th at 4:00pm with Thea. If you do not register, you cannot participate. To register you MUST EMAIL Thea with the names of your head chef and 2 sous chefs. You can substitute on site. Please include any food allergies in the email.

- Each team will consist of at least two members, maximum three
 - members Each team must designate one head chef and 1-2 sous chefs
- There will be a market of items to choose ingredients from to create your dish
- The secret ingredient will be revealed at 5:45pm
- Each team will have one hour to create the dish
- There will be three blocks of teams. You must report 15 minutes prior to your block beginning to check in for the event. Failure to arrive by the designated start time of your block will lead to disqualification.
 - Block 1 is 6-7pm
 - Block 2 is 7-8pm
 - Block 3 is 8-9pm
- The start time for each team will be staggered within each block. The starting time for your team within your block will be randomly assigned to you 15 minutes before the competition starts.
- Teams MUST provide own utensils and spices, however no premade food or uncooked food is allowed (if you are found to use pre-made food, you will be disqualified)
- Each table will be inspected prior to the event
 - All teams must keep common spaces clean at all times
 - Teams that do not clean up their cooking table at the end of the competition will be disqualified

Each team will need to create a total of four dishes, one for presentation and display and three for the judges

Judging Criteria

1. Use of secret ingredient – Possible 10 points
2. Presentation – Possible 5 Points
3. Taste – Possible 10 points
4. Overall Creativity and Originality – Possible 5 points
5. Cleanliness of space – 5 Points

Bowling Competition

Each team will have the opportunity to enter up to 2 participants to bowl 5 frames each. Each fraternity or Sorority who has the person with the highest score will win first place, the second highest will get 2nd place and the third highest will get 3rd. Each team can only place once.

Scores will be printed out after each game to ensure that all scores are confirmed.

Nine Ball

Brackets will be selected at random once all participants sign in at 4pm. Each Greek Week team can select 1 person to participate in this event.

Balls will be racked 1 to 8 in a diamond shape with the 1-ball in front The 9-ball will be placed in the middle of the diamond shape

The player will then break

You are to shoot at the lowest number ball on the table and then at the next-highest number ball if you sink the first ball.

Your turn ends if you hit the ball but don't sink it, or if you miss the ball entirely.

Your opponent will then take his or her turn by placing the cue ball anywhere on the table to line up a shot.

Continue shooting in turn until the 9-ball is sunk.

3 on 3 Basketball Tournament

Each team will consist of 3 players. Games will be played in a bracket style. Games will be played to 21 for the men and 15 for the women.

One team shoots for ball from the foul line to start the first game. Winning team gets ball first in succeeding games.

Scoring will be by 1's and 2's. 2-point baskets are scored from behind the closest 3-point line.

If one team scores, loser gets the ball.

The clearing line is anywhere behind the closest 3-point line.

All defensive rebounds must be cleared, even on shots not hitting the rim.

The hosting organization will have refs calling fouls.

When their team participates, The half-court line is out-of-bounds.

Substitutions are allowed only on dead balls.

No time outs may be called unless in the case of an injury.

Pub Games

Rock Band

Teams must consist of 4 people and must have one person to play the following instruments: drums, guitar, bass, and vocals. Each Greek Week team may enter only 1 team.

All games will be played on hard level and the song will be chosen at random. Every fraternity will play the same song as other fraternities, and every sorority will play the same song as other sororities.

Highest total score is the winner, second highest is second place and third highest is third place. Scores will be based on percentage if you are unable to complete the song.

All teams will have one chance to replay the song if they fail. You must play with the equipment provided.

Sudoku

Each Greek Week team may enter up to two individuals to compete separately.

Every person gets the same board and the first Fraternity and Sorority to finish wins. The second Fraternity and Sorority finished gets second place and the third Fraternity and Sorority gets third place.

You may not use any electronic devices, during this event if participant is caught doing so they will be disqualified.

Brain Bowl

Each chapter may enter one team of 4 players. Two teams will play at a time and answer questions on History, Literature, Science, and Math, etc...

Teams will be given 1 minute maximum to answer each question. The first team to buzz in will be given 15 seconds to answer the question. Incorrect answers or failure to answer within 15 seconds gives the opposing team the chance to "steal" the question for double points. If the opposing team also fails to give the correct answer, there will be no loss of points and a new question will be selected.

Each team will compete once in 7 minute rounds and their score will be final. The Fraternity and Sorority with the three highest scores will be awarded 1st, 2nd, 3rd prize. In case of a tie the teams will answer 5 questions and the highest score wins.

Community Clean-up

Plastic gloves and garbage bags will be distributed by the hosting organization at the sign-in table. Points will be awarded for the percentage of participation by chapter members. Each participating member must sign out a bag and will not be given credit for attendance until they turn in their garbage bag and sign-out. Only active participation will be given credit. There is no time requirement and the amount of trash collected is not monitored. Active participation is determined by the hosting organization and members of the Greek Week Committee.

Collection Item

We will be collecting items for First Night Kits which are given to domestic violence shelters, transitional housing facilities, runaway safe havens, foster homes and other agencies with transitional populations in need of hygiene items on the “first night: of their stay.

Items to be collected:

- Shampoo
- Conditioner
- Lotion
- Toothpaste
- Toothbrush
- Deodorant
- Comb
- Book
- Note pad and pen
- Calling Card (5mins or more)
- Pajamas (children and adult sizes)
- T-shirts
- Socks
- Underwear
- Gallon size zip lock bags
- Small toy (for children’s kits)

All items will be collected in the campus center lobby and placed into the respective organizations bins. Each item brought will be counted as one point. The organizations in the top three will receive the points.

Yearbook Contest

This year will be hosting a photo contest for our creative portion of Greek Week. Each organization will take a funny, dramatic, silly, intense, something that is not the normal cookie cutter group picture. Photos will be judged by a panel of staff.

Pictures will be judged on:

Creativity: 30 Points

Use of letters: 20 Points

Incorporation of theme: (i.e. Theme 80's and did you use 80's style hair and clothes) Is it easy to tell what your theme is? 20 Points

Percentage of chapter involved: 20 Points

Disclaimer: Please make sure that nothing in the picture is inappropriate and is consistent with the values of your organization. The panel of judges will have final say if something in the photo is inappropriate, and you will be disqualified.

BONUS POINTS

For chapters that have 50% of their membership take part in the EBI assessment will be awarded an 10 extra points.

EBI assessment results help our campus pinpoint the areas of greatest need within the Fraternity and Sorority community. It allows us to understand what experience the undergraduates are currently having and will help us strengthen the quality of the fraternity/sorority experience for our students and our institution. This assessment is the only nationally-produced and validated research-based instrument for fraternity/sorority professionals. The EBI can allow the Fraternity and Sorority Advisor to better understand the students, their experiences, and the learning that is occurring through their engagement with various programs and activities